

Inox Brute

Name: _____

Level : 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9

XP : 0 | 45 | 95 | 150 | 210 | 275 | 345 | 420 | 500

XP Notes:

Gold Notes:

Items:

Perks

- Remove two cards
- Replace one card with one card
- Add two cards
- Add one $\times 3$ card
- Add three PUSH 1 cards
- Add two PIERCE 3 cards
- Add one STUN card
- Add one DISARM card and one MUDDLE card
- Add one ADD TARGET card
- Add one Shield 1, Self card
- Ignore negative item effects and add one card

Notes

✓: ✓: ✓:

✓: ✓: ✓:

Inox Brute

Name: _____

Level : 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9

XP : 0 | 45 | 95 | 150 | 210 | 275 | 345 | 420 | 500

XP Notes:

Gold Notes:

Items:



















Perks



















- Remove two cards
- Replace one card with one card
- Add two cards
- Add one $\times 3$ card
- Add three PUSH 1 cards
- Add two PIERCE 3 cards
- Add one STUN card
- Add one DISARM card and one MUDDLE card
- Add one ADD TARGET card
- Add one Shield 1, Self card
- Ignore negative item effects and add one card

Notes

✓: ✓: ✓:

✓: ✓: ✓:

 <h2 style="margin: 0;">Savvas Cragheart</h2>	
Name: _____	
Level  : 1 2 3 4 5 6 7 8 9	
XP  : 0 45 95 150 210 275 345 420 500	
XP Notes: _____ _____ _____	
Gold Notes: _____ _____ _____	
Items: _____ _____ _____ _____ _____	
<h3 style="margin: 0;">Perks</h3>	
<input type="checkbox"/> Remove four  cards	
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Replace one  card with one  card	
<input type="checkbox"/> Add one  card and two  cards	
<input type="checkbox"/> <input type="checkbox"/> Add one  IMMOBILIZE  card	
<input type="checkbox"/> <input type="checkbox"/> Add one  MUDDLE  card	
<input type="checkbox"/> Add two  PUSH  2 cards	
<input type="checkbox"/> <input type="checkbox"/> Add two   cards	
<input type="checkbox"/> Add two   cards	
<input type="checkbox"/> Ignore negative item effects	
<input type="checkbox"/> Ignore negative scenario effects	
<h3 style="margin: 0;">Notes</h3>	
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 <h2 style="margin: 0;">Savvas Cragheart</h2>	
Name: _____	
Level  : 1 2 3 4 5 6 7 8 9	
XP  : 0 45 95 150 210 275 345 420 500	
XP Notes: _____ _____ _____	
Gold Notes: _____ _____ _____	
Items: _____ _____ _____ _____ _____	
<h3 style="margin: 0;">Perks</h3>	
<input type="checkbox"/> Remove four  cards	
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Replace one  card with one  card	
<input type="checkbox"/> Add one  card and two  cards	
<input type="checkbox"/> <input type="checkbox"/> Add one  IMMOBILIZE  card	
<input type="checkbox"/> <input type="checkbox"/> Add one  MUDDLE  card	
<input type="checkbox"/> Add two  PUSH  2 cards	
<input type="checkbox"/> <input type="checkbox"/> Add two   cards	
<input type="checkbox"/> Add two   cards	
<input type="checkbox"/> Ignore negative item effects	
<input type="checkbox"/> Ignore negative scenario effects	
<h3 style="margin: 0;">Notes</h3>	
✓: <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> ✓: <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> ✓: <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
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Vermling Mindthief

Name: _____

Level : 1 2 3 4 5 6 7 8 9

XP : 0 45 95 150 210 275 345 420 500

XP **Notes:**

Gold Notes:

Items:

Perks

- Remove two (-1) cards
- Remove four (+0) cards
- Replace two (+1) cards with two (+2) cards
- Replace one (-2) card with one (+0) card
- Add one (+2) card
- Add two (+1) cards
- Add three PULL 1 cards
- Add three MUDDLE cards
- Add two IMMOBILIZE cards
- Add one STUN card
- Add one DISARM card and one MUDDLE card
- Ignore negative scenario effects

Notes

✓: ✓: ✓:
 ✓: ✓: ✓:

Vermling Mindthief

Name: _____

Level : 1 2 3 4 5 6 7 8 9

XP : 0 45 95 150 210 275 345 420 500

XP **Notes:**

Gold Notes:

Items:

Perks

- Remove two (-1) cards
- Remove four (+0) cards
- Replace two (+1) cards with two (+2) cards
- Replace one (-2) card with one (+0) card
- Add one (+2) card
- Add two (+1) cards
- Add three PULL 1 cards
- Add three MUDDLE cards
- Add two IMMOBILIZE cards
- Add one STUN card
- Add one DISARM card and one MUDDLE card
- Ignore negative scenario effects

Notes

✓: ✓: ✓:
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Orchid Spellweaver

Name: _____

Level : 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9

XP : 0 | 45 | 95 | 150 | 210 | 275 | 345 | 420 | 500

Perks

- Remove four cards
- Replace one card with one card
- Add two cards
- Add one STUN card
- Add one WOUND card
- Add one IMMOBILIZE card
- Add one CURSE card
- Add one card
- Add one card
- Add one and one card
- Add one and one card

XP Notes:

Gold Notes:

Items:

Notes

✓: ✓: ✓:
 ✓: ✓: ✓:

Orchid Spellweaver

Name: _____

Level : 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9

XP : 0 | 45 | 95 | 150 | 210 | 275 | 345 | 420 | 500

Perks

- Remove four cards
- Replace one card with one card
- Add two cards
- Add one STUN card
- Add one WOUND card
- Add one IMMOBILIZE card
- Add one CURSE card
- Add one card
- Add one card
- Add one and one card
- Add one and one card

XP Notes:

Gold Notes:

Items:

Notes

✓: ✓: ✓:
 ✓: ✓: ✓:

Human Scoundrel

Name: _____

Level :

1	2	3	4	5	6	7	8	9
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XP :

0	45	95	150	210	275	345	420	500
---	----	----	-----	-----	-----	-----	-----	-----

XP Notes:

Gold Notes:

Items:

Perks

- Remove two (-1) cards
- Remove four (+0) cards
- Replace one (-2) card with one (+0) card
- Replace one (-1) card with one (+1) card
- Replace one (+0) card with one (+2) card
- Add two (+1) cards
- Add two PIERCE 3 cards
- Add two POISON cards
- Add two MUDDLE ? cards
- Add one INVISIBLE card
- Ignore negative scenario effects

Notes

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Human Scoundrel

Name: _____

Level :

1	2	3	4	5	6	7	8	9
---	---	---	---	---	---	---	---	---

XP :

0	45	95	150	210	275	345	420	500
---	----	----	-----	-----	-----	-----	-----	-----

XP Notes:

Gold Notes:

Items:

Perks

- Remove two (-1) cards
- Remove four (+0) cards
- Replace one (-2) card with one (+0) card
- Replace one (-1) card with one (+1) card
- Replace one (+0) card with one (+2) card
- Add two (+1) cards
- Add two PIERCE 3 cards
- Add two POISON cards
- Add two MUDDLE ? cards
- Add one INVISIBLE card
- Ignore negative scenario effects

Notes

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Quatryl Tinkerer

Name: _____

Level : 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9

XP : 0 | 45 | 95 | 150 | 210 | 275 | 345 | 420 | 500

Perks

- Remove two (-1) cards
- Replace one (-2) card with one (+0) card
- Add two (+1) cards
- Add one (+3) card
- Add two cards
- Add three MUDDLE
- Add one (+1) WOUND card
- Add one (+1) IMMOBILIZE card
- Add one (+1) Heal 2 card
- Add one (+0) ADD TARGET
- Ignore negative scenario effects

XP Notes:

Gold Notes:

Items:

Notes

✓: ✓: ✓:

✓: ✓: ✓:

Quatryl Tinkerer

Name: _____

Level : 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9

XP : 0 | 45 | 95 | 150 | 210 | 275 | 345 | 420 | 500

Perks

- Remove two (-1) cards
- Replace one (-2) card with one (+0) card
- Add two (+1) cards
- Add one (+3) card
- Add two cards
- Add three MUDDLE
- Add one (+1) WOUND card
- Add one (+1) IMMOBILIZE card
- Add one (+1) Heal 2 card
- Add one (+0) ADD TARGET
- Ignore negative scenario effects

XP Notes:

Gold Notes:

Items:

Notes

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✓: ✓: ✓: