EXALTED

Motivation

ATTRIBUTES

- Physical ●○○○○
- Social ●○○○○
- Mental ●○○○○

ABILITIES / SPECIALTIES

Close	○○○○○		○○○
Ranged	○○○○○		○○○
Defense	○○○○○		○○○
Finesse	○○○○○		○○○
Knowledge	○○○○○		○○○
Profession	○○○○○		○○○
Interaction	○○○○○		○○○

BACKGROUNDS

	○○○○○
	○○○○○
	○○○○○
	○○○○○
	○○○○○
	○○○○○
	○○○○○
	○○○○○

VIRTUES

Compassion ●○○○○

Conviction ●○○○○

Temperance ●○○○○

Valor ●○○○○

WILLPOWER

● ● ○ ○ ○ ○ ○ ○ ○ ○

ESSENCE

● ○ ○ ○ ○ ○ ○ ○ ○ ○

Type Terrestrial

	1	2	3
Name			
Commited	0	0	0

WEAPONRY

Calculate

	Weapon	Speed	Accuracy	Damage	Rate	Range	Defense	Tags	2 Actions -2	2 Actions -3	3 Actions -3	3 Actions -4	3 Actions -5	4 Actions -4	4 Actions -5	4 Actions -6	4 Actions -7
Close	Punch	5	+1	+0B	3	-	+2	N									
Close	Kick	4	+0	+3B	2	-	-2	N									
Close	Clinch	6	+0	+0B	1	-	-	C,N,P									
Close																	
Close																	
Close																	
			+Phy+Ability	+Phy			(+Phy+Ability)/2										

SOAK AND ARMOR

Calculate

Permanent	Soak B	Soak L	Soak A	Hardness B	Hardness L	Hardness A
Natural	1	1	0	0	0	0
Total						

Penalty | Fatigue

Calculate

	Base	Bonus	Armored
Dodge DV		0	
	(Phy+Def+Ess)/2		-Penalty

Calculate

Join Battle	
	Men+Def

Calculate

	Threshold	Dicepool
Knockdown		
	Phy+Def	Phy+Def or Fin

	Threshold	Dicepool
Stunning		
	Phy	Phy+Def

CHARMS AND SPELLS

Name	Cost	Type	Duration	Obvious?	Effect / Keywords / Description
				☐	
				☐	
				☐	
				☐	
				☐	
				☐	
				☐	

Name	Cost	Type	Duration	Obvious?	Effect / Keywords / Description
				☐	
				☐	
				☐	
				☐	
				☐	
				☐	
				☐	

INDIVIDUALS

Penalty | Health Levels

-1 ☐ ■ ■

-3 ☐ ■ ■

Incap. ☐

☐ ☐ ■ ■ ■ ■ ■ ■ ■ ■

Base Pool 0

Bonus 0

Available 0

Penalty | Health Levels

-1 ☐ ■ ■

-3 ☐ ■ ■

Incap. ☐

☐ ☐ ■ ■ ■ ■ ■ ■ ■ ■

Base Pool 0

Bonus 0

Available 0

Penalty | Health Levels

-1 ☐ ■ ■

-3 ☐ ■ ■

Incap. ☐

☐ ☐ ■ ■ ■ ■ ■ ■ ■ ■

Base Pool 0

Bonus 0

Available 0

Penalty | Health Levels

-1 ☐ ■ ■

-3 ☐ ■ ■

Incap. ☐

☐ ☐ ■ ■ ■ ■ ■ ■ ■ ■

Base Pool 0

Bonus 0

Available 0

Penalty | Health Levels

-1 ☐ ■ ■

-3 ☐ ■ ■

Incap. ☐

☐ ☐ ■ ■ ■ ■ ■ ■ ■ ■

Base Pool 0

Bonus 0

Available 0

Penalty | Health Levels

-1 ☐ ■ ■

-3 ☐ ■ ■

Incap. ☐

☐ ☐ ■ ■ ■ ■ ■ ■ ■ ■

Base Pool 0

Bonus 0

Available 0

Penalty | Health Levels

-1 ☐ ■ ■

-3 ☐ ■ ■

Incap. ☐

☐ ☐ ■ ■ ■ ■ ■ ■ ■ ■

Base Pool 0

Bonus 0

Available 0

Penalty | Health Levels

-1 ☐ ■ ■

-3 ☐ ■ ■

Incap. ☐

☐ ☐ ■ ■ ■ ■ ■ ■ ■ ■

Base Pool 0

Bonus 0

Available 0

Penalty | Health Levels

-1 ☐ ■ ■

-3 ☐ ■ ■

Incap. ☐

☐ ☐ ■ ■ ■ ■ ■ ■ ■ ■

Base Pool 0

Bonus 0

Available 0

Calculate