

HARLEM UNBOUND



INVESTIGATOR _____ PLAYER _____ OCCUPATION _____

SOCIAL CLASS _____ BIRTHPLACE _____ AGE _____ GENDER _____

ACADEMIC

- Accounting
- Anthropology
- Archaeology
- Architecture
- Art History
- Biology
- Cthulhu Mythos*
- Cryptography
- Geology
- History
- Languages
- _____
- _____
- _____
- Law
- Library Use
- Medicine
- Physics
- Theology

CONTACTS

INTERPERSONAL

- Assess Honesty
- Bargain
- Bureaucracy
- Cop Talk
- Flattery
- Gambling
- Inspiration
- Intimidation
- Oral History
- Reassurance
- Renaissance

TECHNICAL

- Art
- Astronomy
- Chemistry
- Craft
- Evidence Collection
- Explosives
- Forensics
- Locksmith
- Outdoorsman
- Pharmacy
- Photography

INSANITIES

GENERAL

- Athletics
- Bargain
- Conceal
- Disguise
- Driving
- Electrical Repair
- Explosives
- Filch
- Firearms
- First Aid
- Fleeing
- Health
- Hypnosis
- Mechanical Repair
- Piloting
- Preparedness
- Psychoanalysis
- Riding
- Sanity
- Stability
- Scuffling
- Sense Trouble
- Shadowing
- Stealth
- Weapons

NOTES

SANITY			
0	1	2	3
4	5	6	7
8	9	10	11
12	13	14	15
STABILITY			
-12	-11	-10	-9
-8	-7	-6	-5
-4	-3	-2	-1
0	1	2	3
4	5	6	7
8	9	10	11
12	13	14	15
HEALTH			
-12	-11	-10	-9
-8	-7	-6	-5
-4	-3	-2	-1
0	1	2	3
4	5	6	7
8	9	10	11
12	13	14	15

BUILD POINTS

HIT THRESHOLD