

NAME	
CLASS	
	NEXTIVI

A Roleplaying Game	LANGUA LEVEL .	AGES	NEXT LVL			
HIT POINTS	BASE-TO-HIT	HIT DICE	ARMOR CLASS	ARMOR WEIGHT		
SKILL SCORE MOD	CATEGORY che Paralysis, Grappling & Constriction Breath Weapon	ability CORRUPT ARMOR WORN	ION 1 2 3 4 5 6	7 8 9		
DEX CON	& Traps Disease, Poison & Energy Drain					
INT WIS	Sorcery & Illusion Confusion, Gaze Attack, & Petrification	ASSESSMENT	ALLOWED ARMOR & WEAPONS			
CHA LUCK	Hypnotism, Charm, & Fear Death Attack & Breath Weapon					
*	VEAPON	TO-HIT	DAMAGE & NOTES	WEIGHT		
CLASS/HOMELAND F	FEATURES & ABILITIES	EQUI	IPMENT ENCL	JMBRANCE		
		GP	SP	CP		



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A Roleplaying Game						
Character	Bio & Physical Description					
Age	S	,				
Height		Character	Danta			
Weight		Characki	VIII TO THE STATE OF THE STATE			