

Rank	Attributes	Combat	Rank
	Strength	Brawl	
	Agility	Mêlée	
	Mind	Ranged	
	Appeal	Defence	

Rank	Career Skills	
	Alchemist	Potions & perfumes, plant lore poisons, medicines, metallurgy, literacy
	Assassin	Sneak attack, killing, info gather city lore, persuasion, lock picking, reflexes
	Barbarian	Wilderness lore, living rough, berserk rage, riding, intimidation, natural instincts
	Blacksmith	Weapon & armour repair & manufacture, metallurgy, weapon lore, weapon trades
	Farmer	Basic plant & animal lore, animal handling, cooking, basic goods trades
	Gladiator	Man-to-man tactics, exotic weapons weapon lore, initiative, weapon training
	Hunter	Wilderness lore, living rough, trapping, tracking, stealth
	Magician	Astrology, astronomy, ancient lore, sorcery, literacy
	Merchant	Trading, persuasion, city lore, Knowledge of distant lands, guild membership
	Minstrel	Singing, instruments, performing, Ancient legends, fast talk, city lore
	Noble	Credit, high-ranking contacts, Bribery, dress sense, etiquette, authority
	Physician	Medicines, plant lore, first aid, literacy
	Pirate	Sea lore, navigation, boat handling, knowledge of far-off ports
	Priest	Ancient lore, sorcery, astronomy, authority
	Scribe	Ancient lore, literacy, ancient languages, map making
	Slave	Humility, going unnoticed, listening, sneaking
	Soldier	City lore, intimidation, riding authority
	Thief	City lore, burglary, sneaking, picking pockets, guild membership
	Torturer	Interrogation, intimidation, Medicines, two-handed axe
	Wench	Seduction, city lore, carousing, picking pockets

Barbarians of Lemuria

Character Name

Land of Origin

Hero Points
Hit Points
Spell Points

Miscellaneous	
Wealth	
Provisions	
Initiative	
Authority	

Weapons & Armour	Dmg	Prot.

Permanent Items	

Spells, Notes, Background & Description