

WEAPONS

Bow

d6

Sword

d6

ATTRIBUTES

Strength 0

Agility 3

Mind 1

Appeal 1

COMBAT ABILITIES

Initiative 1

Melee 0

Ranged 2

Defence 1

ARMOUR and EQUIPMENT

No armour worn

BOONS and FLAWS

Boons

Winged Man Agility: She has added 1 to her agility (included above), and her maximum agility is 6 instead of 5.

CAREERS

Slave 1 1st

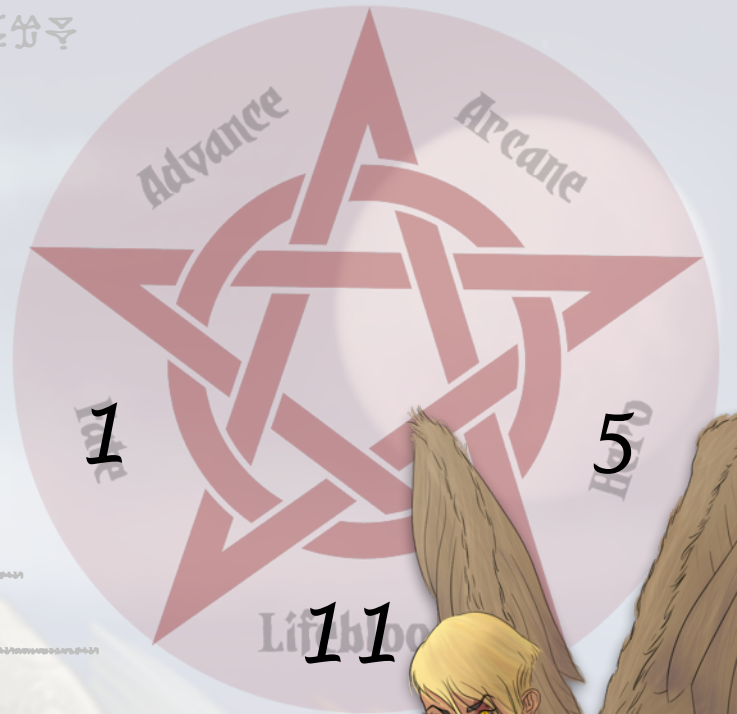
Priest 1 2nd

Warrior 2 3rd

Scholar 1 4th

5th

6th



EQUIPMENT

NOTES

BACKGROUND and LANGUAGES

Arak-Aree saw her parents killed by the flatlanders. The Wingless raided her aerie, killing the adults and taking the children as slaves. She was sold as a novelty to a rich merchant from Oomis who gave her to his spoiled daughter as a pet. Arak-Aree soon became the constant companion - then friend - of the girl. Life was nearly bearable until she reached her teens and the merchant's older son began showing an "interest". Wanting to protect her friend, the merchant's daughter tried to convince her father to free Arak-Aree. A haggler to his very soul, he refused to give up such a valuable acquisition. The girl would not relent and eventually found a way to smuggle Arak-Aree out of the city.

With her aerie destroyed, Arak-Aree was at a loss. However, a fire still burned in her heart. She made her way to the mountain-top temple of Karyzon, "He of the Rending Talons" and dedicated herself to Him. It was then she took her vow, "Never again."

She trained in the ways of war, and soon like-minded youths began to gather around her. She formed the Aerie of the Talons, a society of warriors dedicated to protecting the Winged Men from the depredations of the Wingless.

Languages:

Windsong, Lemurian,