



WINTER BREAK

A Savage Worlds One Sheet™ By Joe Unger & Dave Blewer
for use with Horror Toolkits or as a creepy diversion

Students trapped by a winter storm find themselves investigating their professor's disappearance. Use the Horror characters found on the *Savage Worlds* website www.pelginc.com or make your own.

STORM WARNING

The heroes are students at Carthage College in Wisconsin, and members of the Paranormal Psychology Club, which meets to discuss ghostly sightings, UFO lore and other paranormal activity. The club is led by Professor James Lindon.

Lindon has requested that the students return to school a few days early from Winter Break, telling them he has uncovered something which will amaze them.

Minutes after they arrive at the College a vicious winter storm hits the campus. Several inches of snow falls in minutes and the wind howls like some sort of beast. It is late in the evening and the campus seems to be deserted, the only light to be seen burns in the professor's office.

MISSING

The office is a shambles. The window has been shattered from the outside, ancient texts and artifacts have been pulled from their shelves and are scattered across the floor. A Successful Notice roll (-1) finds a note hurriedly written by Lindon, pinned under his desk (see over).

A successful Common Knowledge roll allows a student to remember three deaths

in the last school year—a suicide and two tragic accidents. However, to get more details, they are going to have to break into their school paper's archives.

CALLING FOR HELP

Most people in this situation would immediately call for help—sadly this course of action isn't available to the students. The storm has knocked out all the phone lines, including internet access. Furthermore, the power is intermittent—lights flicker and go out at the most inconvenient times.

The cellular phone network is still active, but is breaking up. Anytime the students try to dial out, the phone rings a couple of times before it is picked up, whoever is on the other end starts screaming and laughing at them in equal measure. The students cannot get whoever it is to make any sense, and can't get through to anyone else.

All of the roads to and from the campus have been blocked by snow drifts or fallen trees. The students are alone.

THE HOWLER OF TRUTH

Carthage College's art professor Ellis Fairchild is a high priest of Jjrikillmsg, a dark god of chaos. His god's gifts have guided his art, creating nightmarish sculptures that have become very popular in certain decadent markets. This success also gained Fairchild tenure at Carthage.

The increasingly insane Fairchild has decided to summon his patron to earth. He believes that this will allow him to sculpt the planet into a form more pleasing to his deranged eye.

To even have a chance of succeeding at the ritual, four sacrifices must be performed, one for each of the primal elements.

Three of those sacrifices have been performed, tonight, the element of Fire will be used, completing the ritual and summoning The Howler of Truth.

THE CARTHAGE HERALD

The door to the student paper, *The Carthage Herald*, is locked and will require a successful Lockpicking roll to open. Just as the students enter the archives, the power fails completely. Even with candles and torches, everyone suffers a -1 penalty to all actions.

Investigation rolls uncover the following information:

- Student, William Jefferson hung himself from the college's flag pole. Apparently he gained access to the flagpole from a window in the art department.
- Student Jane Hellmsbrook, an art major, was suffocated when a pit she was excavating at a local archaeological dig collapsed in on her.
- Professor Helen Jacobson, of the art department, slipped and fell into the college swimming pool, and drowned. Her body was found by fellow art professor Ellis Fairchild.

As soon as this information is discovered the students are attacked by Fairchild's minions, one for each of them. If nobody has stood watch, then they may be surprised.

THE SUMMONING

Hopefully, all of the clues lead the students to Fairchild's sculpting room.

Five of Fairchild's sculptures have been arranged into a pentagram, one sculpture at each point. A minion stands by each of these sculptures and Fairchild stands in the center. Lindon's screams can be heard from the locked, working gas powered kiln.

Tendrils of twisting chaotic power emanate from each of the sculptures and merge above Fairchild's head, creating a growing portal to *somewhere else*.



Fairchild and his minions will attempt to fight the students off. The only thing which can prevent the summoning of the Dark God at this point is the rescue of Professor Lindon. Even destroying one of the sculptures doesn't avert the disaster. Sadly Lindon is very close to death. In ten combat rounds he succumbs to the flames.

AFTERMATH

If the summoning isn't averted, everyone, and we do mean *everyone* dies. If the summoning is stopped, the professor and the students will have a lot of explaining to do.

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ELLIS FAIRCHILD, CHAOS PRIEST

Attributes: Agility d6, Smarts d8, Spirit d10, Strength d6, Vigor d8

Skills: Fighting d8, Notice d8, Spellcasting d10

Pace: 6; **Parry:** 6; **Toughness:** 6

Hindrances: Arrogant

Edges: Arcane Background (Magic), New Power, Power Points.

Powers: bolt (chaos barbs), deflection (robe of chaos), smite (chaos),

Gear: Ceremonial robes, cursed dagger (Str+3)

Special Abilities:

- **Howl of Chaos:** This counts as an action. Everyone within a Large Burst Template must make a Spirit roll or become Shaken.

DEFORMED MINIONS

Attributes: Agility d6, Smarts d6, Spirit d8, Strength d10, Vigor d8

Skills: Climbing d6, Fighting d8, Intimidation d6, Stealth d6

Pace: 4; **Parry:** 6; **Toughness:** 5

Gear: Knife (Str+1)

Special Abilities:

- **Fanatical:** Minions go berserk, as per the Edge, if they see their master take a Wound.
- **Lame:** Minions roll a d4 running die.
- **Size -1:** Minions are stunted and twisted.

BRING THE HORROR!



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www.peginc.com

Want to check out savage worlds before you drop your dinero on the book? No problem, amigo. Check out the Test Drive rules. With a one sheet, the Test Drive rules, and some characters from the website, you can get a flavor of our many savage worlds. We think you'll get a taste for it!

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All the deaths are related!

Hanging = Air!

Accident = Earth!

Drowning = Water!

= Fire. Kiln fire?

Summoning the Hawler of Truth!?!

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