



Name:  
Player:  
Chronicle:

Nature:  
Demeanor:  
Shadow:

Life:  
Death:  
Regret:

### Attributes

Physical		Social		Mental	
Strength	●○○○○	Charisma	●○○○○	Perception	●○○○○
Dexterity	●○○○○	Manipulation	●○○○○	Intelligence	●○○○○
Stamina	●○○○○	Appearance	●○○○○	Wits	●○○○○

### Abilities

Talents		Skills		Knowledges	
Alertness	○○○○○	Crafts	○○○○○	Bureaucracy	○○○○○
Athletics	○○○○○	Drive	○○○○○	Computer	○○○○○
Awareness	○○○○○	Etiquette	○○○○○	Enigmas	○○○○○
Brawl	○○○○○	Firearms	○○○○○	Investigation	○○○○○
Dodge	○○○○○	Leadership	○○○○○	Law	○○○○○
Empathy	○○○○○	Meditation	○○○○○	Linguistics	○○○○○
Expression	○○○○○	Melee	○○○○○	Medicine	○○○○○
Intimidation	○○○○○	Performance	○○○○○	Occult	○○○○○
Streetwise	○○○○○	Repair	○○○○○	Politics	○○○○○
Subterfuge	○○○○○	Stealth	○○○○○	Science	○○○○○

### Advantages

Backgrounds	Passions
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_____ ○○○○○	_____ ○○○○○
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_____ ○○○○○	_____ ○○○○○
_____ ○○○○○	_____ ○○○○○

Arcanoi	Corpus	Specialty
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_____ ○○○○○	□ □ □ □ □ □ □ □ □ □	_____
_____ ○○○○○		_____
_____ ○○○○○		_____
_____ ○○○○○		_____
_____ ○○○○○		_____
_____ ○○○○○		_____

Willpower	Favorite Victims
_____ ○○○○○	_____
_____ ○○○○○	_____
_____ ○○○○○	_____
_____ ○○○○○	_____
_____ ○○○○○	_____

Guild Marks

Pathos

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# History

Life



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# Death

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# Pertinent Details

Age \_\_\_\_\_ Apparent Age \_\_\_\_\_ Date of Birth \_\_\_\_\_ R.I.P. \_\_\_\_\_ Gender \_\_\_\_\_  
 Height \_\_\_\_\_ Weight \_\_\_\_\_ Hair \_\_\_\_\_ Eyes \_\_\_\_\_ Race \_\_\_\_\_  
 Nationality \_\_\_\_\_ Garb \_\_\_\_\_  
 Other Distinguishing Features \_\_\_\_\_

# SHADOW

Psyche:  
Shadowguide Player:

Archetype:

Thorns

Angst

Dark Passions

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Psyche Willpower

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## Expanded Background

Allies

Hierarchy/Renegade/Heretic Status

Eidolon

Guild Status

Contacts

Alliance

Memoriam

Mentor

Notoriety

Wealth

Artifacts

Relics

## Favorite Haunting Techniques

## Guild Secrets Known



## Merits & Flaws

Merit	Type	Cost	Flaw	Type	Cost

### Fetters

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_____	○ ○ ○ ○ ○
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_____	○ ○ ○ ○ ○
_____	○ ○ ○ ○ ○

### Experience

Total: \_\_\_\_\_

Total Spent On: \_\_\_\_\_

### Ancient/New Arts Known

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### Usual Haunts

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### Guild Standing & Contacts

Standing \_\_\_\_\_

Rank \_\_\_\_\_

Guild Contacts \_\_\_\_\_

Apprenticed To: \_\_\_\_\_

## Combat

Weapon	Difficulty	Damage	Conceal	Range	Rate	Pathos

#### Brawling Table

Maneuver	Accuracy	Damage
Bite	5	Strength +1
Punch	6	Strength
Grapple	6	Strength
Claw	6	Strength +2
Kick	7	Strength +1
Body Slam	7	Special; see Options

Armor: \_\_\_\_\_