MORTALS

Name: Nature: Age:
Player: Demeanor: Sex:
Chronicle: Residence: Concept:

Attributes

Physical		Social		Mental	
Strength	●OOOO	Charisma	●OOOO	Perception	●OOOO
Dexterity	●OOOO	Manipulation	●OOOO	Intelligence	●OOOO
Stamina	●OOOO	Appearance	●OOOO	Wits	●OOOO

Abilities

Talents		Skills		Knowledges	
Alertness	OOOOO	Animal Ken	OOOOO	Academics	OOOOO
Athletics	OOOOO	Crafts	OOOOO	Computer	OOOOO
Brawl	OOOOO	Drive	OOOOO	Finance	OOOOO
Dodge	OOOOO	Etiquette	OOOOO	Investigation	OOOOO
Empathy	OOOOO	Firearms	OOOOO	Law	OOOOO
Expression	OOOOO	Melee	OOOOO	Linguistics	OOOOO
Intimidation	OOOOO	Performance	OOOOO	Medicine	OOOOO
Leadership	OOOOO	Security	OOOOO	Occult	OOOOO
Streetwise	OOOOO	Stealth	OOOOO	Politics	OOOOO
Subterfuge	OOOOO	Survival	OOOOO	Science	OOOOO

Advantages

Backgrounds		Other Traits		Virtues	
	OOOOO		OOOOO	Conscience	●OOOO
	OOOOO		OOOOO		
	OOOOO		OOOOO		
	OOOOO		OOOOO	Self-Control	●OOOO
	OOOOO		OOOOO		
	OOOOO		OOOOO		
	OOOOO		OOOOO	Courage	●OOOO

Merits/Flaws

Humanity

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Willpower

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Combat

Damage	Weapon	Diff.

Health

Bruised		☐
Hurt	-1	☐
Injured	-1	☐
Wounded	-2	☐
Mauled	-2	☐
Crippled	-5	☐
Incapacitated		☐

Experience

Attributes: 6/4/3 Abilities: 11/7/4 Backgrounds: 5 Virtues: 7 Freebie Points: 21 (5/2/1)