DRAGONKEN

Born to fight, dragonken are a race of wandering mercenaries, soldiers, and adventurers. Long ago, their empire contended for worldwide dominion, but now only a few rootless clans of these honorable warriors remain to pass on their legends of ancient glory.

- Glittering Scales: Dragonken are strongly built, covered in scales of various hues and have a tail. Their hands and feet are strong, talon like claws with four fingers and a thumb on each hand. A dragonken's head can feature a blunt snout, a strong brow, and distinctive frills at the cheek and ear. Behind the brow, a crest of hornlike scales of various lengths resembles thick, ropy hair. Their eyes are shades of red or gold.
- Tall and Proud: Dragonken are tall and strongly built, often standing close to 6 feet in height and weighing 150 pounds or more—females being of basically the same height and weight as males. Most dragonken have very fine scales over most of their body, giving their skin a leathery texture, with regions of larger scales on the forearms, lower legs and feet, shoulders, and thighs.
- Honourable Warriors: Dragonken are honourable folk, keeping their word whenever they give it. If a dragonken befriends someone, it's for life. Like their draconic ancestors,
- they covet treasure and coin. But not for their own gain, but rather for the betterment of their community—when one prospers, they all benefit.
- Common Names: Arjhan, Balasar, Bharash, Donaar, Ghesh, Heskan, Kriv, Medrash, Nadarr, Patrin, Rhogar, Shamash, Shedinn, Torinn, Bathamut, Akra, Biri, Daar, Harann, Kava, Korinn, Mishann, Nala, Perra, Raiann, Sora, Surina, Thava



CREATING A DRAGONKEN

Starting Attribute Scores Strength 10, Agility 9, Intellect 9, Will 11

Perception equals your Intellect score +1

Defense equals your Agility score + 1

Health equals your Strength score

Healing Rate equals one-quarter your Health, round down

Size 1, Speed 10, Power 0

Damage 0, Insanity 0, Corruption 0

Languages You speak the Common Tongue and Firespeak.

Shadowsight You see in areas obscured by shadows as if those areas were lit.

Dragon's Breath As an action or triggered action, you may breath a 3-yard cone of fire. Any target caught in the cone suffers 1d6 fire damage, half on a successful Agility challenge roll. You may use this talent a number of times equal to your Power +1, and recover uses upon completion of a rest.

LEVEL 4 EXPERT DRAGONKEN

Characteristics Health +5

You learn one spell or Dragon's Fury.

Inferno Breath Your Dragon's Breath talent deals an extra 1d6 damage, and targets suffer a bane on the Agility challenge roll.