Sundered Skies

Attributes

4 6 8 10 12	Agility
4 6 8 10 12	Smarts
4 6 8 10 12	Strength
4 6 8 10 12	Spirit
4 6 8 10 12	Vigor

Parry

Toughness

Hero:

Race: Charisma:

Homeisle: Pace:

Hindrances:

Edges:

Skills

4 6 8 10 12	4 6 8 10 12
4 6 8 10 12	4 6 8 10 12
4 6 8 10 12	4 6 8 10 12
4 6 8 10 12	4 6 8 10 12
4 6 8 10 12	4 6 8 10 12
4 6 8 10 12	4 6 8 10 12
4 6 8 10 12	4 6 8 10 12
4 6 8 10 12	4 6 8 10 12

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55
H
65
70
75
L
90
100
110

-1
-2
-4
Glow Mad

Permanent Injuries:

Gear WT

Armor

Head:

Torso:

Arms:

Legs:

Total WT Carried:

Weight Limit:

Encumbrance Penalty:

Powers/Trappings	Cost	Range	Damage/Effect	Duration

Weapon	Range	ROF	Damage	AP	WT	Notes

Wounds
-1
-2
-3
Inc
-2
-1
Fatigue

5 10 15 20 25 30

Ship Type | Cost

Acc/Top | Crew

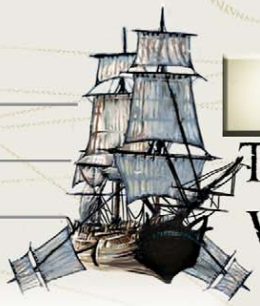
Handling | Cargo

Notes:

Ship Name: _____

Captain: _____

Port of Call: _____



Toughness

Wounds

-1

-2

-3

Wrecked

Upgrades

Guns	Range	RoF	Damage (AP)	Burst?	Notes
	/ /				
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Agility

Smarts

Spirit

Strength

Vigor

Crewmen, Troops, and other Allies

Type ~ Rank: _____

Pace | Parry | Toughness

Edges: _____

Hindrances:

Name | Notes

Fatigue

-1

-2

INC

Ammo Track

V High -1

High

Low

Out

Skills

d____ Climbing

d____ Boating

d____ Fighting

d____ Guts

d____ Intimidation

d____ Repair

d____ Notice

d____ Shooting

d____ Stealth

d____ Throwing

d____ _____

d____ _____

d____ _____

Gear	Range	RoF	Damage (AP)	Notes
	/ /			
	/ /			
	/ /			